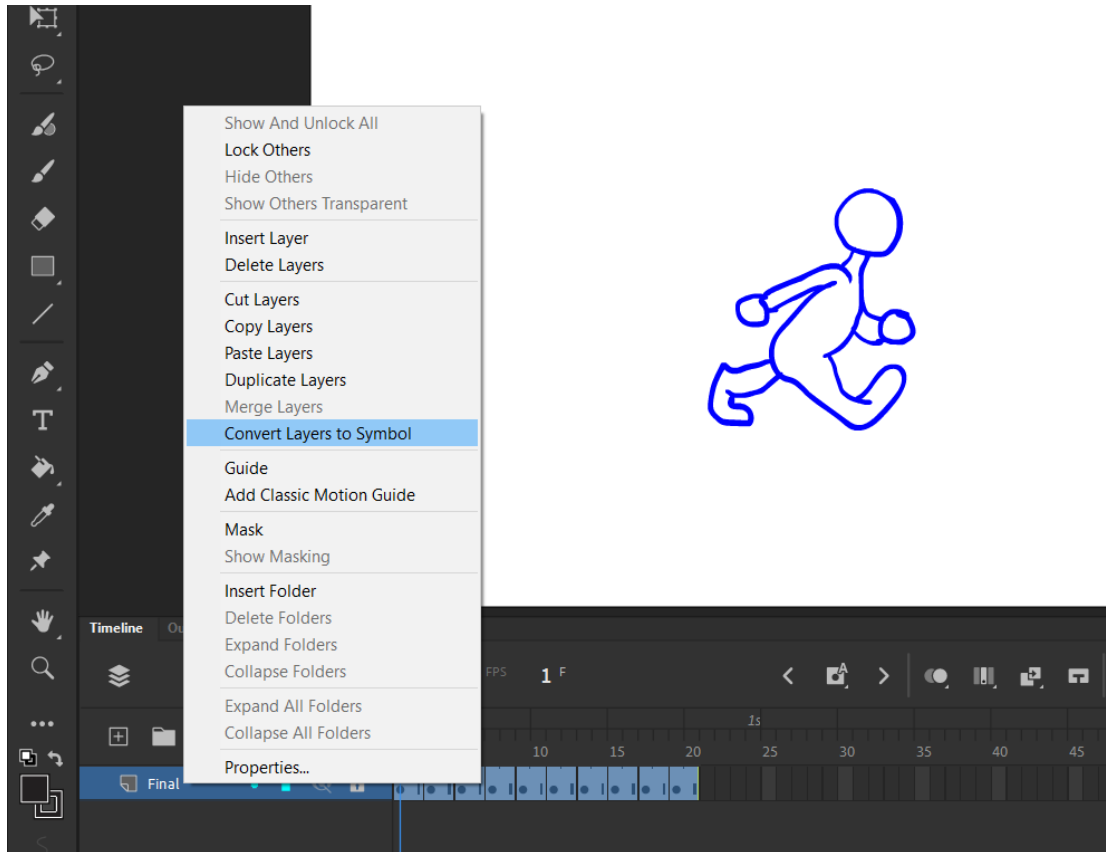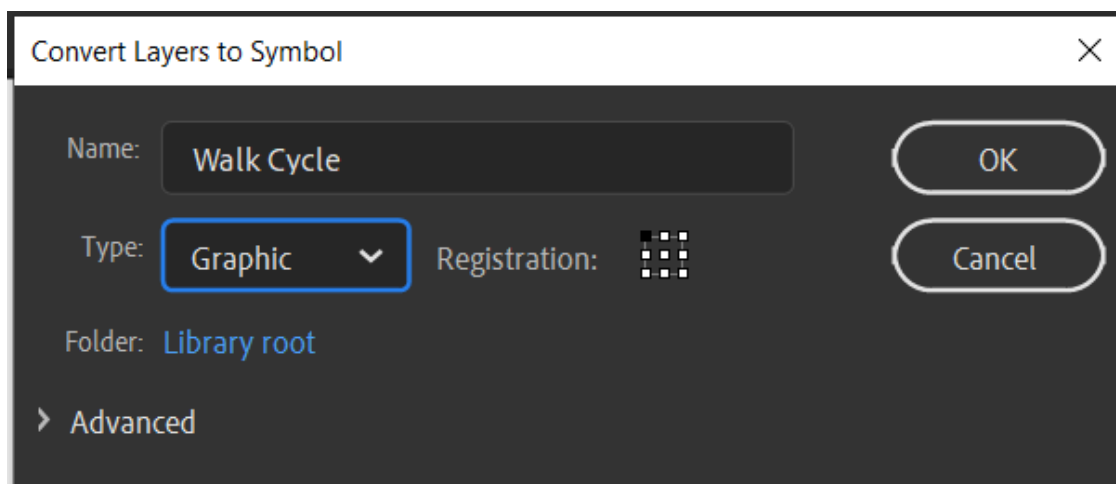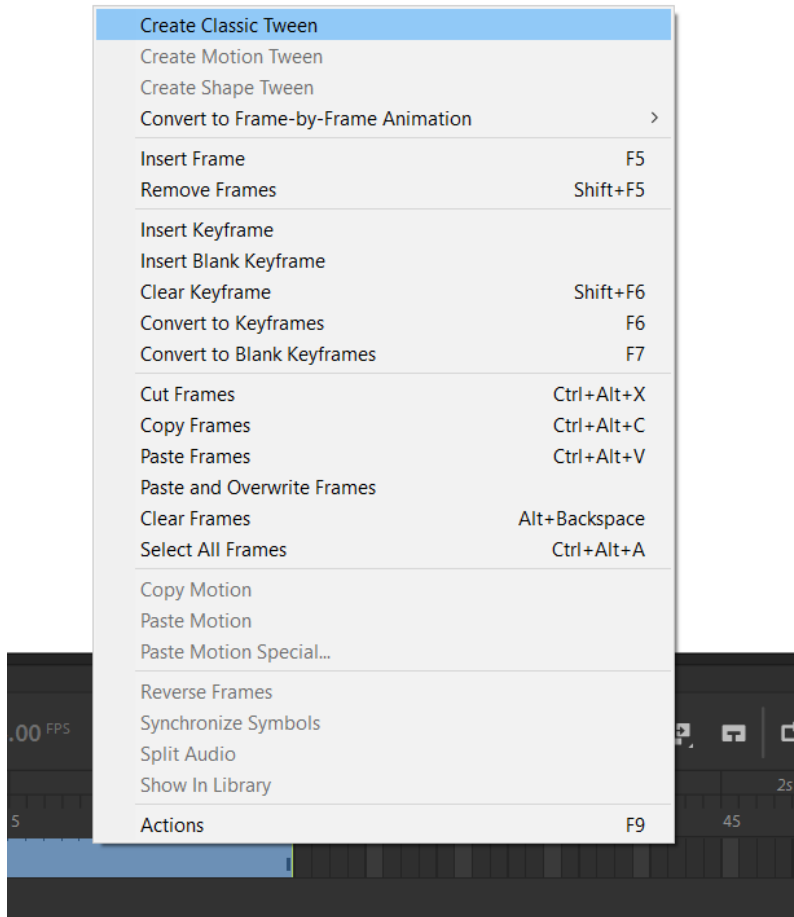FINISHING A WALK CYCLE IN ADOBE ANIMATE

1. Select the layer by click on the layer name in the Timeline, then right click and select Convert Layer to Symbol. Note: can't right click on Frames, need to right click on Layer Name.
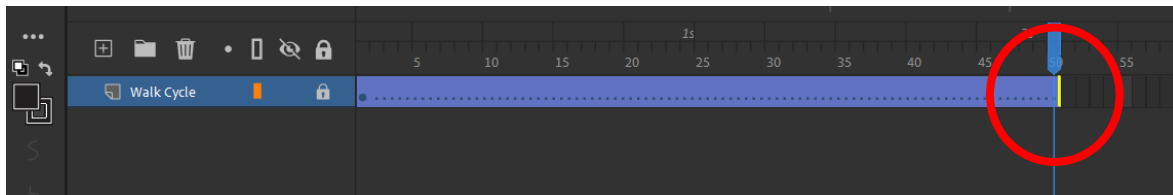

2. In the new window, name the looping animation and change the Type to Graphic.

3. Right Click on the frames in the Timeline and select Create Classic Tween.

4. Move cursor to the end of the layer frames, and drag it to make it last longer

5. Move the scrub bar to the beginning, place the character at the start location. Move the scrub bar to the end, move the character to the end position.